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F:\Files\0000 - Call Blocker\I2C\LCD_PIC_I2C_GENERIC_DRIVER-10.H
1: // LCD_PIC_I2C_GENERIC_DRIVER FOR MICROCHIP PIC
2: // Tested on PIC18F4550
3: // Some commands may be unique to CCS compiler v4.141
4: //
5: // Written by: MDP
6: // REV-9
7: // 10 May 2013
8: //
9: // WRITES to LCD I2C Adapters that use I2C chip PCF8574P
10: // Does not READ
11: //
12: // Put following line in main program AFTER I2C interface definition:
13: // #include <LCD_I2C_GENERIC_DRIVER>
14: //
15: //
16: //
17: // Following LCD subroutines may be useful in main program:
18: /*
19:     LCD_PIC_I2C_Write_Generic(char text[]);    // writes text string 'text[
20:     LCD_PIC_I2C_Init_Generic();                // Hitachi 44780U in
21:     LCD_PIC_I2C_GOTOXY_Generic(int8 x, int8 y);    // puts cursor at po
22:     LCD_PIC_I2C_Putc_Generic(char c);          // writes single character '
23:     LCD_PIC_I2C_Send_Byte_Generic(int8 address, int8 n); // sends arbitra
24: */
25:
26: // Following line tested with CCS compiler on a PIC18F4550 and best goes
27: // #use i2c(MASTER, FAST, SCL=PIN_A3, SDA=PIN_A2, FORCE_SW, STREAM=LCDI2C
28: // Note: Using PICs with HW I2C capability can increase speed up to 2x
29:
30: // Line addresses for LCDs which use
31: // the Hitachi HD44780U controller chip
32: #define LCD_PIC_LINE_1_ADDRESS 0x00
33: #define LCD_PIC_LINE_2_ADDRESS 0x40
34: #define LCD_PIC_LINE_3_ADDRESS 0x14
35: #define LCD_PIC_LINE_4_ADDRESS 0x54
36: //
37:
38: // Line addresses for LCDs which use
39: // the Hitachi HD66712U controller chip
40: /*
41: #define LCD_PIC_LINE_1_ADDRESS 0x00
42: #define LCD_PIC_LINE_2_ADDRESS 0x20
43: #define LCD_PIC_LINE_3_ADDRESS 0x40
44: #define LCD_PIC_LINE_4_ADDRESS 0x60
45: */
46:
47: int I2C_BYTE;
48:
49: /* Definition for mjkdz I2C adapter with pot bent over top of chip
50: // Model tested had I2C Address = 0x20. Change if yours is different
51: // Order of pin definitions not important, just be sure all 8 pins are de
52: // Pin assignment examples:
53: //     LCD pin RW is wired directly to I2C chip PCF8574P Output P5 (RW =
54: //     LCD pin D4 is wired directly to I2C chip PCF8574P Output P0 (D4 =
55: //     and so on...
56: //
57: // mjkdz I2C adapter
58: #define LCD_PIC_addr 0x20
59: #bit E = I2C_BYTE.4
60: #bit RW = I2C_BYTE.5
61: #bit RS = I2C_BYTE.6
62: #bit D4 = I2C_BYTE.0
63: #bit D5 = I2C_BYTE.1

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64: #bit D6 = I2C_BYTE.2
65: #bit D7 = I2C_BYTE.3
66: #bit BL = I2C_BYTE.7
67: #define BL_ON 0 // 1 for POSITIVE control, 0 for NEGATIVE control
68: */
69:
70: /* Notes for Sainsmart LCD_PIC I2C adapter
71: // Model tested had I2C Address = 0x3F. Change if yours is different
72: // Enter P0 bit from IC PCF8574P to LCD connections
73: // Enter whether Backlight ON is 1 (POSITIVE control) or 0 (NEGATIVE cont
74: // Note: Regarding the Sainsmart I2C adapter, output-P3 (pin-7) from IC
75: // PCF8574 is wired such that if LOW, it shuts off
76: // the LCD's LED backlight. P3 doesn't seem to affect any other
77: // operations since P3 is not wired to any of the HD44780
78: // data inputs. Therefore P3 must be HIGH on all write operations.
79: //
80: // P7 - D7 P3 - BACKLIGHT LED
81: // P6 - D6 P2 - E
82: // P5 - D5 P1 - R/W
83: // P4 - D4 P0 - RS
84: */
85:
86:
87: // Sainsmart I2C adapter LCD2004
88: #define LCD_PIC_addr 0x3F
89: #bit E = I2C_BYTE.2
90: #bit RW = I2C_BYTE.1
91: #bit RS = I2C_BYTE.0
92: #bit D4 = I2C_BYTE.4
93: #bit D5 = I2C_BYTE.5
94: #bit D6 = I2C_BYTE.6
95: #bit D7 = I2C_BYTE.7
96: #bit BL = I2C_BYTE.3
97: #define BL_ON 1 // 1 for POSITIVE control, 0 for NEGATIVE control
98: //
99:
100: // Following line creates appropriate address byte for I2C interface (shi
101: #define LCD_PIC_I2C_ADDR (LCD_PIC_addr<<1)
102:
103: #separate
104: void LCD_PIC_I2C_Write_Generic(char text[]);
105:
106: #separate
107: void LCD_PIC_I2C_Init_Generic();
108:
109: #separate
110: void LCD_PIC_I2C_GOTOXY_Generic(int8 x, int8 y);
111:
112: #separate
113: void LCD_PIC_I2C_Putc_Generic(char c);
114:
115: #separate
116: void LCD_PIC_I2C_Send_Byte_Generic(int8 address, int8 n);
117:
118: #separate
119: void LCD_PIC_I2C_Write_Upper_Nibble_Generic(int u);
120:
121: #separate
122: void LCD_PIC_I2C_Write_Lower_Nibble_Generic(int l);
123:
124: int lcd_j, lcd_max, lcd_tempbyte, n, u, l;
125: int lcd_fixed_delay_us=50; // Fixed delay to allow LCD to process I2C in
126: int LCD_PIC_line;

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127: unsigned char lcd_buffer[20];
128:
129:
130: //=====
131: void LCD_PIC_I2C_Write_Generic(char text[])
132: {
133: // Writes a string text[] to LCD via I2C
134:     RS = 1;
135:     RW = 0;
136:     E = 0;
137:     BL = BL_ON;
138:
139:     i2c_start(LCDI2C);
140:     i2c_write(LCDI2C,LCD_PIC_I2C_ADDR);
141:
142:     lcd_max=strlen(text);
143:     for(lcd_j=0; lcd_j<lcd_max; ++lcd_j)
144:     {
145:         lcd_tempbyte=text[lcd_j];
146:
147: // Send upper nibble
148:         LCD_PIC_I2C_Write_Upper_Nibble_Generic(lcd_tempbyte);
149:
150: // Send lower nibble
151:         LCD_PIC_I2C_Write_Lower_Nibble_Generic(lcd_tempbyte);
152:     }
153:     i2c_stop(LCDI2C);
154: }
155:
156: //=====
157: void LCD_PIC_I2C_GOTOXY_Generic(int8 x, int8 y)
158: {
159:     int8 address;
160:
161:     switch(y)
162:     {
163:         case 1:
164:             address = LCD_PIC_LINE_1_ADDRESS;
165:             break;
166:
167:         case 2:
168:             address = LCD_PIC_LINE_2_ADDRESS;
169:             break;
170:
171:         case 3:
172:             address = LCD_PIC_LINE_3_ADDRESS;
173:             break;
174:
175:         case 4:
176:             address = LCD_PIC_LINE_4_ADDRESS;
177:             break;
178:
179:         default:
180:             address = LCD_PIC_LINE_1_ADDRESS;
181:             break;
182:     }
183:
184:     address += x-1;
185:     LCD_PIC_I2C_Send_Byte_Generic(0, 0x80 | address);
186: }
187:
188: //=====
189: void LCD_PIC_I2C_Putc_Generic(char c)

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190: {
191: // Writes a char 'c' to LCD via I2C to include some common formats
192:     switch(c)
193:     {
194:         case '\f':
195:             LCD_PIC_I2C_Send_Byte_Generic(0x00,0x01);
196:             LCD_PIC_line = 1;
197:             delay_ms(lcd_fixed_delay_us);
198:             break;
199:
200:         case '\n':
201:             LCD_PIC_I2C_Send_Byte_Generic(0x01, ++LCD_PIC_line);
202:             break;
203:
204:         case '\b':
205:             LCD_PIC_I2C_Send_Byte_Generic(0x00,0x10);
206:             break;
207:
208:         default:
209:             LCD_PIC_I2C_Send_Byte_Generic(0x01,c);
210:             break;
211:     }
212: }
213:
214: //=====
215: void LCD_PIC_I2C_Send_Byte_Generic(int8 address, int8 n)
216: {
217: // HD44780U LCD Address Type (RS): Command=0, Data=1
218: //
219:     IF(address)
220:     {
221:         RS=1;    // Data
222:     }
223:     ELSE
224:     {
225:         RS=0;    // Command
226:     }
227:
228:     RW  = 0;
229:     E   = 0;
230:     BL  = BL_ON;
231:
232:     i2c_start(LCDI2C);
233:     i2c_write(LCDI2C,LCD_PIC_I2C_ADDR);
234:
235: // Send upper nibble
236:     LCD_PIC_I2C_Write_Upper_Nibble_Generic(n);
237:
238: // Send lower nibble
239:     LCD_PIC_I2C_Write_Lower_Nibble_Generic(n);
240:
241:     i2c_stop(LCDI2C);
242: //     delay_ms(lcd_fixed_delay_us);
243: }
244:
245: //=====
246: void LCD_PIC_I2C_Init_Generic()
247: {
248: // Initialization commands for Hitachi HD44780U LCD Display
249: //
250:     delay_ms(300);                // Let LCD power up
251:
252:     i2c_start(LCDI2C);            // Begin transfer, claim

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253:     i2c_write(LCDI2C,LCD_PIC_I2C_ADDR);          // Tell all I2C devices y
254:
255: // Following bytes are all Command bytes, i.e. address = 0x00
256:     LCD_PIC_I2C_Send_Byte_Generic(0x00, 0x03);    // Write Nibble 0x03 thre
257:     delay_us(lcd_fixed_delay_us);                 // (per HD44780U initiali
258:     LCD_PIC_I2C_Send_Byte_Generic(0x00, 0x03);    //
259:     delay_us(lcd_fixed_delay_us);                 // (per HD44780U initiali
260:     LCD_PIC_I2C_Send_Byte_Generic(0x00, 0x03);    //
261:     delay_us(lcd_fixed_delay_us);                 // (per HD44780U initiali
262:     LCD_PIC_I2C_Send_Byte_Generic(0x00, 0x02);    // Write Nibble 0x02 once
263:     delay_us(lcd_fixed_delay_us);                 // (per HD44780U initiali
264:     LCD_PIC_I2C_Send_Byte_Generic(0x00, 0x28);    // Set mode: 4-bit, 2+lin
265:     delay_us(lcd_fixed_delay_us);                 // (per HD44780U initiali
266:     LCD_PIC_I2C_Send_Byte_Generic(0x00, 0x0C);    // Display ON
267:     delay_us(lcd_fixed_delay_us);                 // (per HD44780U initiali
268:     LCD_PIC_I2C_Send_Byte_Generic(0x00, 0x01);    // Clear display
269:     delay_ms(lcd_fixed_delay_us);                 // (per HD44780U initiali
270:     LCD_PIC_I2C_Send_Byte_Generic(0x00, 0x06);    // Set cursor to incremen
271:     delay_us(lcd_fixed_delay_us);                 // (per HD44780U initiali
272:     i2c_stop(LCDI2C);                             // Terminate I2C transfer
273: }
274:
275: //=====
276: void LCD_PIC_I2C_Write_Upper_Nibble_Generic(int u)
277: {
278: // Send upper nibble
279:     IF(bit_test(u,7))
280:         D7=1;
281:     ELSE
282:         D7=0;
283:
284:     IF(bit_test(u,6))
285:         D6=1;
286:     ELSE
287:         D6=0;
288:
289:     IF(bit_test(u,5))
290:         D5=1;
291:     ELSE
292:         D5=0;
293:
294:     IF(bit_test(u,4))
295:         D4=1;
296:     ELSE
297:         D4=0;
298:
299:     E = 0;
300:     i2c_write(LCDI2C,I2C_BYTE);
301:     E = 1;
302:     i2c_write(LCDI2C,I2C_BYTE);
303:     E = 0;
304:     i2c_write(LCDI2C,I2C_BYTE);
305: }
306:
307: //=====
308: void LCD_PIC_I2C_Write_Lower_Nibble_Generic(int l)
309: {
310: // Send lower nibble
311:     IF(bit_test(l,3))
312:         D7=1;
313:     ELSE
314:         D7=0;
315:

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316:     IF(bit_test(1,2))
317:         D6=1;
318:     ELSE
319:         D6=0;
320:
321:     IF(bit_test(1,1))
322:         D5=1;
323:     ELSE
324:         D5=0;
325:
326:     IF(bit_test(1,0))
327:         D4=1;
328:     ELSE
329:         D4=0;
330:
331:     E = 0;
332:     i2c_write(LCDI2C,I2C_BYTE);
333:     E = 1;
334:     i2c_write(LCDI2C,I2C_BYTE);
335:     E = 0;
336:     i2c_write(LCDI2C,I2C_BYTE);
337: }
```



